

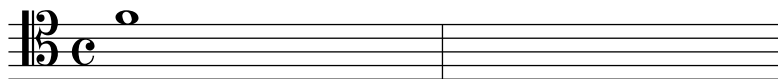
# Composers'/Editors' Notes

## 1. Broken Sound

This is achieved by passing from the normal reed position to an embouchure which takes more or less reed than normal with a movement which is more or less rapid and a graduation of the lip and air pressure as necessary.

(New sounds for woodwinds by Bruno Bartolozzi)

### *broken sound*



## 2. Multiphonics

Chords may contain up to five or six sounds, produced by using a type of fingering which may be called multiphonic. The initial result is the emission of a group of sounds.

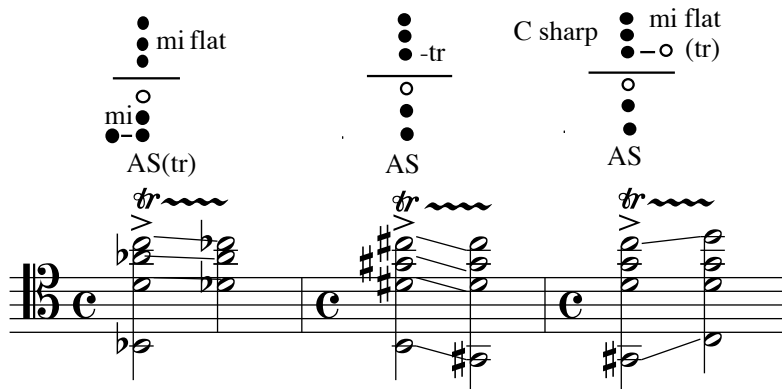
(New sounds for woodwinds by Bruno Bartolozzi)



## 3. Multiple trills

It is sufficient for the player to open and close one or more fingers and/or key holes rapidly and pass from one initial chord to another with extreme agility.

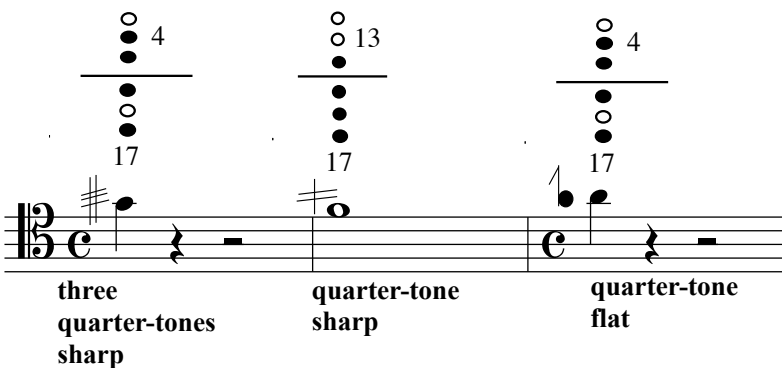
(New sounds for woodwinds by Bruno Bartolozzi)



## 4. Quarter tones

Lip oscillations (by increasing and relaxing lip pressure) produce fluctuations in intonation above and below the main true pitch.

(New sounds for woodwinds by Bruno Bartolozzi)



## 5. Symbols used

I used different symbols in order to help the performer find his way around the sounds that are reproduced by the tape

